

Tea: Points and Circles

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Japanese puzzle designer Naoki Inaba (2008):

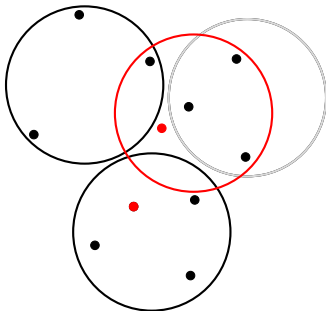
http://inabapuzzle.com/hirameki/suuri_4.html

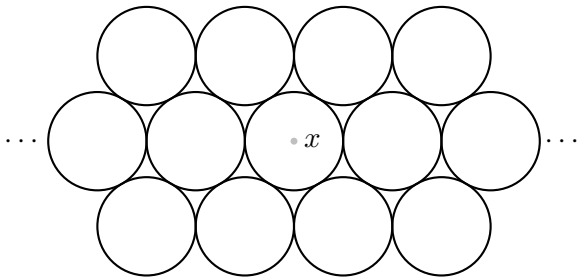
Can

10 points randomly positioned in the plane

always

be covered by non-intersecting unit circles?





- Fix 10 arbitrary points. Configuration of circles?
- Reasonable candidate: **hexagonal circle packing**. Offset x ?
- Use **probability** to show that appropriate x always exists!
 - Technique called **probabilistic method**, pioneered by Paul Erdős.
 - ① Consider **random** offset $x \sim \text{Unif}$.
 - ② Show that $\mathbb{P}(\text{all points covered}) > 0$.
- Key observation:

$$\mathbb{P}(\text{a single point covered}) = \frac{\pi}{\sqrt{12}} \approx 0.9069.$$

Proof of $\mathbb{P}(\text{all points covered}) > 0$

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$$N = \text{number of points covered} = \sum_{i=1}^{10} \mathbb{1}(\text{point } i \text{ covered}).$$

$$\mathbb{E}[N] = \sum_{i=1}^{10} \mathbb{E}[\mathbb{1}(\text{point } i \text{ covered})] = \sum_{i=1}^{10} \mathbb{P}(\text{point } i \text{ covered}) \approx 9.069.$$

$$\mathbb{E}[N] = \sum_{i=1}^{10} \mathbb{P}(N = i) i. \quad (\text{weighted average of } 1, \dots, 10)$$

$$\implies \mathbb{P}(N = 10) > 0.$$

Therefore, with positive probability, $x \sim \text{Unif}$ covers all 10 points.
In particular, an x that covers all 10 points exists!

- Yes, we can always cover 10 points with disjoint unit circles!
- Shown with the **probabilistic method** (Paul Erdős).
- Aloupis et al. (2012) refine the argument to 12 points.

Slides: <https://wesselb.github.io/pdf/points-and-circles>.

Appendix

References

Aloupis, G., Hearn, R. A., Iwasawa, H., & Uehara, R. (2012). Covering points with disjoint unit disks. *34th Canadian Conference on Computational Geometry*.